





#### **CLOS Topologies**

Harnessing the Bleeding Edge of 1950s Telephone Switch Technology









#### **FBOSS Software Team**



# What can you do?



#### Rules of the Game



#### No Layer 2

# Seriously no Layer2!

#### Start with a cheap 32 Port 40G switch

# 32 x 40G Switch = \$10,000 **Port cost = \$300**

#### **Build a Virtual Chassis**



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Physical and Logical Redundancy



#### **Attach some Racks**



#### **Virtual Chassis Scaling**

- No Single Points of failure
- Any individual device failure is just 25% of capacity



#### How many 32 port switches fit in a Rack?

- 40 Devices x 32 ports = 1280!
- 640 non-oversubscribed rack facing ports







## **Small versus Big**



**Fixed Switch** 



Chassis



- Smaller Table SizesSmaller TCAM
- Smaller buffers
- No fancy chassis features

#### Route aggregation

- Restrict use of ACLs within dc network
- Add bandwidth so buffers empty faster



#### Provisioning

Standardize switch configuration Source control Build simple tools to take switches in/out

#### Monitoring

Central logging of syslog, SNMP
Ping all the things
When a switch starts reporting errors take it out

# Open your mind

#### **Datacenter Network is a giant Virtual Chassis!**















## Cabling





32 data cables
1 oob
1 mgmt
4 2 power
36 cables x 40 = 1,440 cables!

Color coding
Take time to cable right
Cable selection - AOCs, DACs



# What's in it for you?



# Thank You

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