



## CLOS Topologies

Harnessing the Bleeding Edge of 1950s Telephone Switch Technology





## FBOSS Software Team



## What can you do?



Rules of the Game


LAYER 3


INDUSTRY STANDARD


CAPACITY

No Layer 2

## Seriously no Layer2!

## Start with a cheap 32 Port 40G switch

$32 \times 40 \mathrm{G}$ Switch = \$10,000
Port cost = \$300

## Build a Virtual Chassis



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Physical and Logical Redundancy


## Attach some Racks



## Virtual Chassis Scaling

- No Single Points of failure
- Any individual device failure is just $25 \%$ of capacity



## How many 32 port switches fit in a Rack?

- 40 Devices x 32 ports $=1280$ !
- 640 non-oversubscribed rack facing ports



## Small versus Big



Fixed Switch


Chassis

-Smaller Table Sizes

- Smaller TCAM
- Smaller buffers
- No fancy chassis features


## - Route aggregation <br> - Restrict use of ACLs within dc network - Add bandwidth so buffers empty faster



## Provisioning



IT Standardize switch configuration
D) Source control

1. Build simple tools to take switches in/out


- Ping all the things
- When a switch starts reporting errors take it out

Open your mind

## Datacenter Network is a giant Virtual Chassis!






## 53 18 1818





Cabling




What's in it for you?


Thank You

## facebook

